



Team tokens that only sell into **strength**.

A Meteora launchpad where the team allocation is held by a program, and can only reach the market above the graduation price.

● LIVE ON SOLANA MAINNET

useratchet.xyz · Meteora DBC track



THE PROBLEM

Vesting doesn't stop a team dump. It puts it on a **timer**.

We read every team allocation ever locked on Meteora's bonding curve, straight from mainnet.

1,477

team allocations on Meteora DBC

762/818

teams that claimed moved 90%+ out
of the wallet

98%

of all claimed team tokens have left
the team wallet

29/40

traced by hand sold on a DEX; 17 into
the DAMM v2 pool

WOULD RATCHET HAVE STOPPED THEM?

Every team we could price sold below the **graduation price.**

An evenly spaced sample of 41 teams that emptied their unlocks. We priced every DEX sale against the token's graduation price, from mainnet, and checked it against the vault's rules.

14/14

teams sold below the 1.25× floor

0.54×

best price of all 32 sales

0.10×

typical sale, vs. graduation price

14/14

sold over 10% of the unlock in a day

WE SAW IT ON OUR OWN LAUNCH

A fee can make a dump expensive. It can't stop one.

- 19:23:00 UTC We launched CHRL on mainnet, on our micro-raise preset.
- 19:23:15 UTC A bot bought 15 seconds in and paid 37% in anti-sniper fees.
- 19:28:11 UTC Graduated into a Meteora DAMM v2 pool, LP locked forever.
- 19:28:18 UTC **Seven seconds later the bot sold into that pool, at a profit.**

Only a program that **holds the tokens** can refuse a sale.

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Not a mockup. Use it today.

The launchpad

Four presets on a Meteora bonding curve. CHRL went from curve to a locked DAMM v2 pool in 5 minutes.

Unlock radar

Every upcoming DBC team unlock, and what that team did with its last one.

Equity raises

Curves priced in tokenized TSLA, NVDA, AAPL and GOOGL (xStocks), via DBC token badges.

Launch check + badge

Grade any DBC token. Embeddable SVG badge, public API.

Locked liquidity

Every graduation lands in DAMM v2 with 100% of the LP locked forever.

For agents

An MCP server and Agent Skill to list launches, check tokens and build transactions.

HOW RATCHET WORKS

The team's tokens never touch the team's wallet.

01

● MAINNET

Launch

Meteora DBC bonding curve. In the same transaction, the pool's creator role moves to the vault.

02

● MAINNET

Graduate

Into a Meteora DAMM v2 pool, with 100% of the LP locked forever.

03

Vest

The team allocation vests through Meteora Lock, and claims can only land in the vault.

04

Sell into strength

Unlocks leave only as Meteora DLMM limit orders at $\geq 1.25\times$ the graduation price.

BUILT ON METEORA, END TO END

Four Meteora programs, called directly.

Dynamic Bonding Curve

Four launch presets, creator role handed to the vault at launch, xStocks quotes via token badges.

DAMM v2

Every graduation lands in a DAMM v2 pool with 100% of the LP permanently locked.

Meteora Lock

Team vesting escrows whose claims can only land in the vault.

DLMM

The only exit for team tokens: limit-order asks the vault places, at or above the floor.

THE VAULT

Everything except selling into strength is refused on-chain.

A native Solana program. The floor starts at 1.25× the graduation price and can only go up. A sunset, if any, is fixed at launch and at least 180 days out.

25/25 lifecycle checks · 30 unit tests + CI · in testing until audited

× Sell below 1.25× graduation

BelowFloor

× Lower the floor

FloorCannotDecrease

× Sell over 10% in a day

DailyCapExceeded

× Send tokens to the team wallet

impossible before sunset

✓ Ask at $\geq 1.25\times$, within the cap

order placed

WHY IT MATTERS

Holders get a floor the team can't break. Teams get a way to prove it.

Holders

Team supply can only enter the market as resting asks above graduation. No surprise dump into your pool.

Teams

A verifiable commitment, shown by the launch check and badge, instead of a promise in a Telegram chat.

Launchpads

One instruction, `adopt_launch`, in the launch transaction. Works with any DBC config.

WHAT'S NEXT

From our launches to every Meteora launch.

- | | | |
|----|-------------------------------|--|
| 01 | Audit | Get the vault program audited, then deploy it to mainnet. |
| 02 | Vault by default | Every Ratchet launch adopts a vault in its launch transaction. |
| 03 | Launchpad integrations | Offer adopt_launch to other DBC launchpads, with the MCP server and API. |
| 04 | Unlock alerts | Push the radar to holders before an unlock lands. |

Make your team sell into **strength.**

Try it · useratchet.xyz/try

Demo · youtube.com/watch?v=8AmXQZ5kaMc

Code · github.com/udaysehgal/ratchet

X · x.com/ratchetxyz

